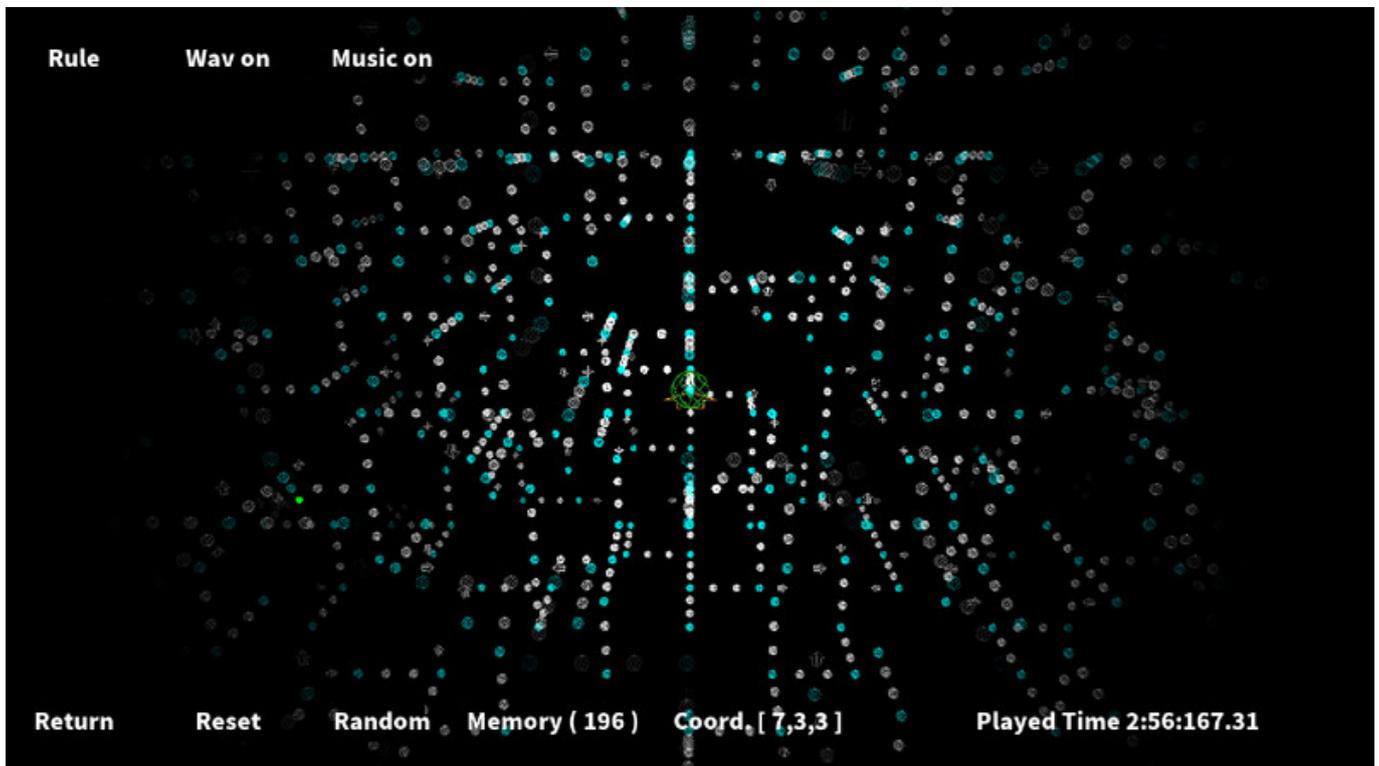

Wand Wars VR Download] [Password]



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About This Game

Wand Wars VR is an innovative roguelike magic action adventure VR game with easy style by Unreal Engine 4, single mode has 8-10 hours play time to experience the whole world.

In Magic Age, you just become a wizard rookie of the Magic Academy, the academy is attacked by mysterious demons. Although the enchantment can protect the academy for now, it can't last long. The best way to defend is to attack! Find the enemy's lair and crash them!

FEATURES

Roguelike

Random maps, random battles, random items, this game has a great replayability

Rich Content

8-10 hours play time, 5 bosses, 3 levels, dozens of skills, almost 100 equipments

Easy Style

We are not serious, we are not painful, we tease everything, including ourselves

Innovation

Drawing recognition, full body IK, and the finishing moves!

Title: Wand Wars VR
Genre: Action, Adventure, Indie, RPG
Developer:
Colossus Interactive
Publisher:
Colossus Interactive
Release Date: 8 Jan, 2019

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Minimum:

Requires a 64-bit processor and operating system

OS: Windows 7 SP1, Windows 8.1, or Windows 10

Processor: Intel® i5-4590 / AMD FX 8350 equivalent or greater

Memory: 8 GB RAM

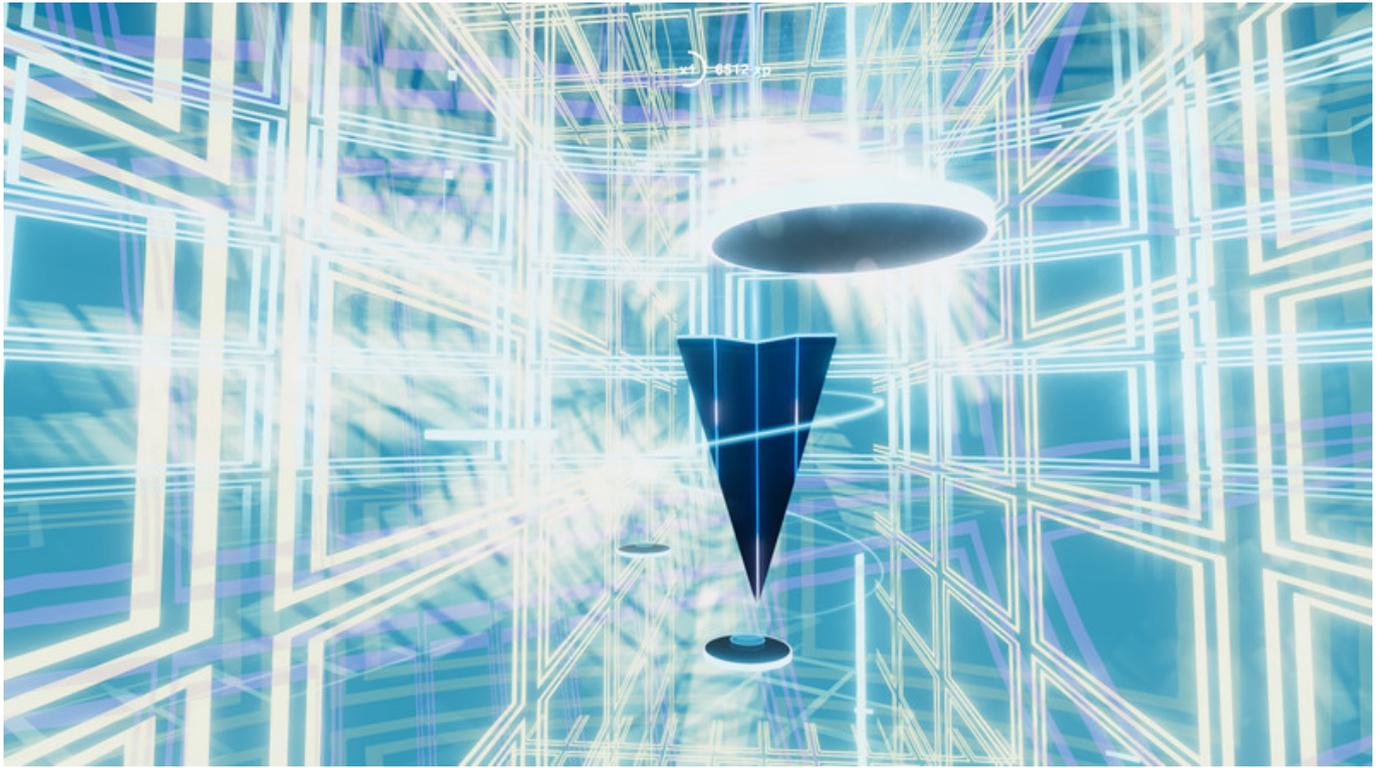
Graphics: NVIDIA GeForce® GTX 970 / AMD Radeon™ R9 290 equivalent or greater

DirectX: Version 11

Storage: 16 GB available space

English, Simplified Chinese







wand wars rise vr. wand wars vr

Very fun game, with enormous improvements and active development. Dev actively answers questions and bug reports on the forums.. This soundtrack is absolutely stellar. Well worth the \$4 dollar price tag and is a must have for any Isaac fan or music lover. Since so many people are struggling with finding the .mp3 files, I will explain how to get to them. Open up File Explorer, C: Drive (Or any drive you have steam installed to), Program Files x86, Steam, Steamapps, Common, Binding of Isaac Rebirth. When you reach this spot, there will be 2 folders labeled Rebirth OST and Afterbirth OST. Enjoy :).. Spoiles included...

I did my main review for this on ep 1 but wow, the character development just dissapeared, the plot is so forced in its direction I don't know what the writer was thinking and dont even get me started on how Hals dream was to go to "untrodden land", but that land simply turns into him using his title of saviour to pacify people paying taxes....thats just poor, then we get the magical credit pictures of a happy marriage.

I can't really explain why but the whole pacing and plot just seemed to spiral into doom after episode 2, I really hoped that the developments of 2 would be much more important than "Oh since you managed to save the moon before people will be happy to pay taxes if you tell them". I thought nekopara had a bad story plot.... A lot of people argue about which game truly is the best Battle Royale. Some argue it is the orignal; Minecraft: Hunger Games. Others argue such trash as Playerunknown's: Battlegrounds, even a few go as far as to declare Fork Knife the victor. But as clearly evident by the superior graphics, gameplay, map, and gunplay, Totally Accurate Battlegrounds is by FAR the greatest Battle Royale game ever concieved. With only 1.7 hours I can already tell that this video game is THE FUTURE of humanity. I only hope and pray that others may be enlightened by the brilliance that is.... Totally Accurate Battlegrounds.

Edit: After a little over a week, the devs have shown great dedication to the game, frequently updating and adding features that everyone in the community wants and agrees with. 10/10 best devs in history.. I FINALLY SAVED CHRISTMAS

This game actually made me like Christmas, best shumup ever and is actually beatable. A fantastic and wonderful little game. It's not profound or world-changing, but for simple, charming, easy-going fun, it's absolutely delightful. (More detail: <http://www.gamezebo.com/games/unmechanical/review>)

EDIT: A couple of years later, I've replayed the game and sense a certain darkness to it that I either missed the first time around, or just didn't want to see. Everything I said above holds true, but there's also a faint, underlying grimness to it, especially near the end. That carries through in the Extended Edition content, which by the way is quite good; more of the same for the most part, and the puzzles are a little more opaque than those of the original, but definitely a worthwhile add-on.. What is this game ? I have no clue what to do. It's all very vague. The only good thing so far are the graphics/artstyle. Vigil Blood Bitterness, stop wasting my time !

[Rating: 55/100]. It Lurks in the Woods

Essentially it has three "acts" the first is spent wandering the woods, the second is spent in a cave, and the third is spent in the woods again. The first act serves as a sort of walking simulator, you look around, find notes, and adventure to the cave. The second act is where the action picks up, and the third act is the mandatory horror movie chase scene.

Without spoiling the plot, for those who care, not much is really learned about the monster in the forest. The second act, that is the portion of the game that spends time in the cave, is much better than the other two acts. There's vagueness to the storyline concerning the monster, which I can enjoy. I think it ends on a sequel hook, which would be interesting.

tl;dr

Pros:

Unlimited Sprint (Shift)

Good cave environment

The Monster's sound design

In the forest, during the first act, the skybox is really nice looking

Cons:

Really short. (completed under 30 minutes.)

Falling leaves fell in buildings with no hole in the roof
The written narration during gameplay was hard to read due to font choice
Framerate issues when outdoors, especially while sprinting
The zoom function (Right Click)

My Biggest Complaint:

Notes you don't collect/manually interact with, instead the game automatically has you lift the notes to your face as soon as you're within a few feet. It's kind of irritating, and blocks the view of the rest of the location, to the point I found myself actively avoiding the notes.

Pretty fun playing against the AI, love my robot avatar. Flying missions are VERY challenging until I got a bit used to the controls. Not seeing any people online but I guess it will take time with Early Access. Looking forward to see how this game develops.. It's a piece of crap.. The atmosphere of this game is really creepy. The visual effects are seriously great! The storyline is good also. To all old school horror games fan, this game is a MUST.. A hidden gem !. One of my favorite VR games - game feels very well done and even the easier levels remain fun.

Ability to play solo or with a friend is amazing and was desperately needed in VR games.

. Cute, fun little platformer.. If I wanted to play Dungeon Master, I'd play Dungeon Master (got it as part of a bundle, nuff said).

Wand Wars VR Now Available!:

Wand Wars VR Early Access now available!

Greetings everyone! After 18 months hard work, our new VR game is finally ready for you to play!

Hope you can enjoy the game, your feedbacks are valuable for us to improve it from Early Access to full version!. **Major Update:**

We just release a major update, fix some bugs and change the default language to English, please enjoy it.

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